**Mobile Application Development Course**

Some Helping Material for topics covered after Mids. Remember, just reading this won’t help. You have to try to implement everything to understand how the code works.

1. Threads:
   1. <https://www.youtube.com/watch?v=QfQE1ayCzf8&t=481s>
   2. <https://developer.android.com/reference/java/lang/Runnable>
2. Databases:
   1. <https://abhiandroid.com/database/sqlite> (Study the project we did in class first, then come to this or you will be confused)
   2. <https://www.youtube.com/watch?v=aQAIMY-HzL8>
   3. Query checkers to test/format your queries:
      1. <https://www.eversql.com/sql-syntax-check-validator/>
      2. <https://www.piliapp.com/mysql-syntax-check/>
3. Game:
   1. <https://developer.android.com/training/custom-views/custom-drawing>
   2. <https://medium.com/over-engineering/getting-started-with-drawing-on-the-android-canvas-621cf512f4c7>
   3. <https://developer.android.com/reference/android/view/SurfaceView>
   4. <https://developer.android.com/training/graphics/opengl/touch>
   5. <https://www.codeproject.com/Articles/827608/Android-Basic-Game-Loop> (Not very important, study this only if you have completed everything else)